

2007/2008	PROGRAM	START	RESERVE
Sept. 8	Archery ♦	9 AM	
	BB Gun ♦	9 AM	
Sept. 15	Fishing ♣◎		
Oct. 6	Backpacking ☒	9 AM	
Oct 20	Campfires ▲	9 AM	
Oct 27.	Cooking	10 AM	
	Fishing ♣◎		
Nov 3	Archery ♦	9 AM	
	BB Gun ♦	9 AM	
	Orienteering ♠	9 AM	
Nov. 10	Backpacking ☒	9 AM	
	First Aid	9 AM	
	Pioneering ♣	9 AM	
Dec 8	Orienteering ♠	9 AM	
	Pioneering ♣	9 AM	
Jan 19	Campfires ▲	9 AM	
	Pioneering ♣	9 AM	
Jan. 26	Campfires ▲	9 AM	
	Cooking	10 AM	
	First Aid	9 AM	
Feb. 9	Campfires ▲	9 AM	
	Indian Lore	10 AM	
Feb 16	Campfires ▲	9 AM	
Feb 23	Pioneering ♣	9 AM	
Mar 8	Backpacking ☒	9 AM	
Mar 15	Archery ♦	9 AM	
	BB Gun ♦	9 AM	
	Orienteering ♠	9 AM	
March 29	Cooking	10 AM	
	Fishing		
April 5	Archery ♦	9 AM	
	BB Gun ♦	9 AM	
	First Aid	9 AM	
	Pioneering ♣	9 AM	
April 12	Orienteering ♠	9 AM	

- ♣ Bring a bag lunch.
- ♦ Webelos & Boy Scouts
- ▲ Bring an orienteering compass
- ♥ See the Nature description for a list of items.
- ☒ Bring backpack & gear for overnight.
- ◎ Bring a fishing pole.
- ▲ Bring a pocket knife

IMPORTANT NOTE: *Do not reserve more spaces than you intend to use. Units who do not show up for a program or who show up with less than 75% of registered Scouts, and who have not cancelled at least two days prior to the program, will be barred from attending Pine Tree programs for the remainder of the Scout year.*

REGISTRATION FORM

Check The Dates You Want

Scouts _____

X \$4.00 Fee _____

(\$8.00 for Cooking)

= Amount _____

Enclosed

Write Account 1-6801-017-20

On your check.

Contact:

Name _____

Phone _____

Address: _____

Troop #: _____

Council: _____

Scouts earn the Pine Tree patch and a rocker for each session attended.

RESERVATIONS MUST BE MADE NO LATER THAN TWO WEEKS PRIOR TO THE EVENT

THERE IS A STRICT LIMIT OF 20 SCOUTS PER SESSION, SO MAKE RESERVATIONS EARLY!

Send to:

Theodore Roosevelt Council, BSA
544 Broadway
Massapequa NY 11758



PINE TREE TRAINING



Sponsored by
The Sagamore Service Troop
and

Schiff Scout Reservation

<http://www.trcbsa.org>

ssrranger@trcbsa.org



PINE TREE



SCOUTING

THE WAY IT WAS MEANT TO BE

From our earliest days, Americans have always met the challenge of the frontier. Venturing into the wilderness carrying everything they needed on their backs, these brave scouts were at home with nature, familiar with all of the plants and animals in the forest and on the prairie. Skilled with the bow, rifle and rod, they caught their game, started their fires with flint and steel, and cooked their meals. Skilled navigators, they knew how to find their way through any terrain. They befriended the Native Americans and learned their ways. Far from civilization, they learned how to care for themselves and their comrades when sick or injured. Skilled pioneers, they built bridges to cross rivers, forts for protection and homes for their families.

These traditions are kept alive today in the Scouting movement. Schiff Scout Reservation is proud to present the **Pine Tree Training Program**, designed to teach you the same skills our forefathers needed to survive in the wilderness.

Sign up today!



Backpacking – Check Ranger’s Office

The program is designed to give Scouts basic knowledge on clothing, boots, equipment, meal preparation, and water purification in the backcountry. The topics cover key requirements for the Tenderfoot rank and Camping and Backpacking merit badges; however, this is not a merit badge class.

Participants should bring their backpacks, including all gear they would need for an overnight patrol or troop hiking trip. Pack inspections and selection of campsite locations (weather permitting) will be conducted.



First Aid – Smith Training Center

A full day of instruction and review of First Aid essentials designed to give basic instructions for beginners through more advanced instruction. Course depth is dependant on average skill level of the group. Course follows First Aid Merit Badge requirements but DOES NOT result in Scouts receiving the First Aid Merit Badge. Scouts will practice CPR on a test dummy, tie bandages and splints, and learn to recognize symptoms of certain emergency situations and how to respond properly.



Cooking – Geary Shelter

This topic can be tailored to your troops needs. It can cover the following areas; Tenderfoot thru First Class cooking requirements. It can cover advanced cooking including Menus, Food shopping, Food Preparation, Dutch Ovens, Cooking without utensils, Clean-up, and Sanitation. Either way, your group will cook and clean up a Lunch. The Scoutmaster will be contacted prior to the date to find out what he/she wants to cover.



Fishing – Smith Training Center

Open to all Cub Scouts, Boy Scouts, Girl Scouts and Ventures. Hands on fishing program designed to stimulate the love of fishing. All the requirements for the fishing Merit Badge will be gone over and we’ll try our luck on Deep Pond. You will need to bring a fishing pole and a lunch. Boy Scouts working on the Fishing Merit Badge need to bring a blue card signed by their Scoutmaster. Anybody over the age of 16 must have a New York State fishing license.



Indian Lore – Check Ranger’s Office

The program runs two to three hours, and gives a general background of Native Americans, including types of clothing, habitats, foods, some of their rituals, and Native American antidotes.

Also included; participants make a Native American craft. One requirement toward the Indian Lore Merit Badge is earned. Bring a blue card signed by the Scoutmaster.



Pioneering – Levine Shelter

Scouts learn knots and lashings, from first-timer to making useful structures using spars and ropes. This becomes a fun day, which can include rope making and splicing; parts of the Pioneering Merit badge. Bring a blue card signed by the Scoutmaster.



Orienteering – Smith Training Center

The Orienteering program is a full day session, which teaches skills in using a compass, map reading, navigating using a map and compass and the basics of the sport of Orienteering. The program stresses the practical application of the skills, culminating with the basic Orienteering course at Schiff. Recommend Scouts be at least 11 years old.

The program will satisfy requirements 2-6 of the Orienteering merit badge and Second Class requirement 1a. Upon request, we will also cover measuring distances and heights (First Class requirement 2) and telling directions without a compass (First Class requirement 1). Scouts should bring an orienteering compass. Bring a blue card signed by the Scoutmaster.



Archery & Archery field

Come out and enjoy a fun-filled morning, afternoon, or all-day shooting Crossman .177 cal Pellet rifles and archery. **Webelos and Boy Scouts.**



BB Gun Rifle Range

Sharpen your skills to prepare for the Archery and Rifle Shooting merit badges.

Campfires

Learn how to build different types of fires. Campfire enjoyment as well as the importance of SAFETY!! The role of a campfire that is needed for survival. Covers related requirements through first class and Leave No Trace Principles. A great program for new Scouts.